

Chapter 16-: Evolutionary Abilities

(TL By GUST)

□The day after I evolved into the Spirit Tree Manaterant, I began examining my newly acquired abilities.

□

□First and foremost are the skills.

□

□I'm going to check the various new skills in the "self-appraisal" - in other words, the status screen.

Skill: "Earth Vein Improvement".

This is an ability unique to the Manathrent race. It has the effect of interfering with the earth's veins flowing deep underground, and attracting their branches. By drawing the veins, which are a dense flow of magical elements, closer to the surface, the surrounding area is transformed into a land rich in magical elements. However, the effect is broken if you change the place where the roots are planted.

The surrounding environment is gradually transformed into a land rich in magical elements.

□

□This skill does not seem to be a skill that you consciously use.

□

□It's a skill that really draws in the earth's veins little by little, just by me being there.

□

□The richer the magic element, the easier it will be for the life in the area to recover its magic power, and the longer it lives, the more magic power it will have.

□

□Eventually, you may be able to suck up magical elements directly from the roots.

□

□If there is a disadvantage, it is that not only me and the elves, but also the demons living in the vicinity will be strengthened,....., but we can manage that.

I'm not sure what to do.

I'm not sure if this is a good idea or not. It's also a great way to make sure that you're getting the most out of your time with your family and friends.

The further away from yourself you mutate, the more magic you consume and the more likely you are to fail.

□

□This is the same skill I used to create Walking Weed, which will be my substitute.

□

□However, the correct way to use it is to mutate your own body as a mana torrent. But I guess the correct way to use it is to mutate your own body as a mana torrent.

□

□When I tried it out, I found it to be a very versatile skill, turning some of the branches into the ivy, transforming the leaves into large ones, and hardening the bark.

□

□However, it will take some time to master it.

I'm not sure what to make of it.

This is a skill that allows you to possess and control your own consciousness. You can also use it to create a new life form. It is also possible with the consent of an ego. While possessed, you can only use the abilities of the relying party.

Possesses the relying party.

□

□The effect of the skill is as the name suggests.

□

□To elaborate a bit more, while I'm possessed by a walking weed, I can only use the abilities and skills of the walking weed that I'm possessing. The only exception would be to release the possession.

□

□But even so, I think it's a useful skill in many ways.

It's a skill that can be applied in the same way as Mutation, and it's nice that it doesn't put the body in danger.

□

□In addition, there was an unexpected effect. While possessed with this skill, you can check the status of the retainer by checking the status.

□

□As I don't have any appraisal skills, being able to see the status of someone other than myself, even if it is limited, was fresh and interesting, and I made some new discoveries.

□

□ Well, I'll explain more about that later.

Skill: "Warding".

You can put up a ward in the space that you perceive and recognize. The effect can be changed freely, but the magic power consumed also changes depending on the effect and range.

The effect can be changed freely, but the magic power consumed varies depending on the effect and range.

□

□ This skill is not very useful at the moment.

□

□ I'm not sure if this is a good idea or not, but it's a good idea. And the range of those wards is much larger than what I can put up. The current me couldn't deploy such a wide range of wards to cover the entire village.

□

□ However, I have been checking what kind of wards I can put up, because I might use them one day.

□

□ What I was actually able to deploy was...

□

□ Physical wards" that restrict the passage of objects

□

□ A "magic ward" that restricts the passage of magic

□

□ The "illusionary wards" that affect the perception of others

□

□ --These were the three types.

□

□ But for now, I'm just working hard, dreaming that someday I'll be able to cover the entire forest where this village is located with my wards.

□

□ --That's about it for my skills.

□

□The other thing that has been enhanced is that I have gained a new attribute.

□

□The new attribute I gained is the water attribute, which allows me to use three types of magic: water magic, ice and snow magic, and life magic.

□

□However, like the earth attribute, I did not have an aptitude for all of these.

□

□I had an aptitude for "water magic," which manipulates water or liquids that use water as their main solvent.

□

□The other two were life magic, which could heal and temporarily strengthen or reduce abilities.

□

□In the meantime, it seems that ice and snow magic are incompatible, and I don't think I can use it at all. Well, I'm a plant, and basically, I'm more comfortable when it's warm than when it's cold. Maybe that's because of my biology?

□

□Anyway, I can use more magic than the earth attribute, and by combining "life magic" with "seed generation," I can create interesting things.

□

□What's more, I succeeded in giving the fruit I created the effect of "life magic".

□

□I fed them to the elves of village, and they were very well received. In the event that you have any kind of questions concerning where and how to use the internet, you can call us at the web site.

□

□If there was trade with somewhere, I would be able to turn the fruits I produced into money, but this elven village seems to be a hidden village and there is no exchange with anywhere.

□

□No, even if I had money, I wouldn't have anywhere to spend it.

□

□--I've been strengthened in many ways, but my basic lifestyle is the same as when I was a walking weed.

□

□ You can get fertilizer from the elves, give them fruits, and live with Sephy in the form of a weed as a substitute, while occasionally learning magic from the elders, or creating new plant golems and strengthening the goons.

□

□ Elves are a long-lived race, after all.

□

□ In addition, the forest is unchanging, but it's not bad to have a leisurely day going on forever.

□

□ The days passed with this in mind, and a little over a year after I evolved, some noisy intruders arrived in this forest.

TL Note- The story is finally kickstarting some war action is coming.

Внимание! Этот перевод, возможно, ещё не готов.

Его статус: идёт перевод

<http://tl.rulate.ru/book/60109/3265681>